WASSCE / WAEC GENERAL KNOWLEDGE IN ART SYLLABUS

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1. PREAMBLE

The syllabus is intended to provide candidates with the opportunity to demonstrate the extent of their aesthetic awareness, emotional and visual development through perceptual and creative activities.

2. OBJECTIVES

Candidates should be able to respond to questions which seek to evaluate their:

- (i) Development of perceptual, analytical and expressive skills through a variety of art activities relating to the environment.
- (ii) Knowledge and skills in the use and maintenance of art tools, equipment and materials.
- (iii) Level of appreciation of values and qualities of different works of art.
- (iv) Knowledge and application of design elements and principles.
- (v) Knowledge of art history and art structure.
- (vi) Knowledge and appreciation of their culture in relation to other cultures.
- (vii) Understanding of the meaning, significance and role of art in the socio-economic development of their society.
- (viii) Understanding indigenous art technology, aesthetics, beliefs, values and attitudes.
- (ix) Skills in the development of local materials and resources especially in the promotion of small-scale industries.

3. SCHEME OF EXAMINATION

There will be two papers both of which must be taken.

PAPER 1 consists of 40 objectives questions which should be answered within 50 minutes for 40 marks.

PAPER 2 will consists of five (5) essay-type questions. Candidates will be required to answer three (3) questions within 1½ hours for 60 marks.

Papers 1 and 2 will be taken at a sitting.

PAPER 3: will consist of two sections 'A' and 'B' based on two and three dimensional art:

Section A; Drawing or Painting (compulsory for all candidates): Two questions will be set on 'still life' and 'imaginative composition' and candidates will be expected to answer one question within three (3) hours for 50 marks.

Section B; Two questions will be set on the following

- (i) Lettering/Calligraphy
- (ii) Product Design

Candidates will be expected to answer one question from either (i) or (ii) within 3 hours for 50

marks.

NB: The paper 3 will be sent to candidates a fornight in advance.

DETAILED SYLLABUS

TOPIC	NOTE			
Rationale for Visual Arts Basic Drawing Tools,	 i. Concept of Visual Arts and General Knowledge in Art. ii. Scope and Vocations of Visual arts. iii. The Role of Art in National Development. i. Definition, techniques, types and purposes of 			
Equipment and Materials	drawing and identification. ii. Exploration of tools, equipment and materials used in art. iii. Preparation, uses, care and maintenance of drawing media.			
Basic Design and Composition	 i. Perspective; definition and types. ii. Idea development from natural and man-made objects. iii. Drawing for communication; analytical study – object and figure drawing. iv. Design process (definition). v. Product designing. vi. Two and three dimensional drawing/designing. vii. Computer as a tool in art (identification of parts and uses). viii.Portfolio building (importance and functions). ix. Elements, principles and organization of design. x. Perception (definition). xi. Colour (definition), the twelve-point colour wheel, sources of colour, colour terminologies, colour mixing (tints and shades/gradation), colour harmony, colour philosophy, colour psychology, colour relationships, colour perspective etc. xii. Ghanaian colour concepts e.g. association of colour with objects. xiii. Colour symbolism. 			
Printmaking/Printing	 i. Definitions. ii. Identification of tools, materials and equipment. iii. The basic printing processes – direct and indirect e.g., relief printing, intaglio, lithography, serigraphy and photographic screen printing etc. Print from natural and artificial surfaces. iv. Printing as a means of communication. 			

Lettering	i. Definitions.				
	ii. Types of lettering e.g. block lettering-				
	construction of block letters, calligraphy,				
	upper and lower case letters, parts of letters				
	etc.				
	iii. Gothic lettering (sans serif); characteristics,				
	functions and importance.				
	iv. Roman lettering (serifs); characteristics,				
	significance and functions.				
Prehistoric Art	i. Beginnings, location of art and development				
• Palaeolithic	through the ages e.g. cave art.				
• Mesolithic	ii. Use of prehistoric art in promoting aspects of				
· Neolithic	living. E.g. hunting through sympathetic magic.				
	iii. Creative desires of the caveman (reasons and purposes of hunting).				
	iv. Techniques, tools and materials used by the				
	caveman				
	v. Terms associated with cave art.				
Ancient Art	i. Purpose (eternity).				
• Egyptian Art	ii. Characteristics and conventions or canons of				
28) p train 1 110	art.				
	iii. Relevance and influence of Egyptian art on				
	other cultures.				
Greek, Renaissance, Oriental and	i. Greek art – contributions to the development				
Oceanic Art	of art during the Archaic, Classical and				
	Hellenistic periods.				
	ii. Renaissance art – (meaning, period of rebirth) origin etc.				
	iii. Major contributions: artists of the period and achievements				
	iv. Art forms and styles.				
	v. Relevance of renaissance art to mankind.				
	vi. Oriental art – beliefs, art forms, functions and				
	influences on the following; Indian art,				
	Chinese art and Japanese art.				
	vii. Oceanic art – beliefs, art forms and functions				
	of Polynesian art and Melanesian art.				
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African Art	 i. Influence of religious beliefs – animism, magic, myth, rituals etc. ii. Types of art forms and functions. iii. Concept of art in Africa (functionality). iv. Types – visual, performing and verbal. v. Main characteristics of indigenous African art forms. vi. Arts of the major ethnic groups of West Africa. vii. Types of contemporary arts i.e. visual, performing and verbal. viii. Indigenous and contemporary arts. ix. Uses and relevance of indigenous and
	contemporary/current African arts. x. Religion, education, trade and politics as agents of change in art.
Art in National Development. Ghanaian attitudes to the Development of art and artists	 i. Indigenous art forms and artists – identification of Ghanaian art forms e.g. Adinkra etc. ii. Contemporary/current Ghanaian Art forms and artists. iii. Form, symbolism and functions of Ghanaian arts. iv. Art and Tourism: Roles and contributions of art in the development of tourism.
Art Appreciation and Modern Art	 i. Concepts of appreciation. ii. Procedures in art appreciation – identification, inventory, technical qualities and interpretation. iii. Creativity – definition and relevance, the creative process, qualities of a creative person. iv. Aesthetics, criticism and judgement – definitions and relevance. v. Modern art – philosophy, style, artists and impact. vi. Cubism. vii. Impressionism. viii. Post impressionism. ix. Neo impressionism. x. Fauvism. xi. Expressionism. xii. Surrealism etc.

Entrepreneurship	 i. Enterprises in visual arts. ii. Setting up an enterprise – factors to consider e.g. where to get financial and technical assistance. iii. Managing an enterprise – functions of a manager, the importance of good customer relations, costing and pricing etc. iv. Costing and pricing – factors to consider. v. Basic marketing/selling strategies; e.g. advertising. vi Business risks - direct and indirect risks. vii. Exhibition (Definition), types/levels, factors to consider in planning, preparing and mounting exhibition.
Professional Ethics	 i Developing a Business plan - Definition, importance and preparation (steps involved). ii - Artists Statement - Definition and importance. iii Business Brochure and Card. - Definition and importance.
Museum and Gallery Studies	 Definition, history and development of the museum. Functions and socio-economic importance of the museum. The administrative structure of the museum. Authenticity and neutrality of the museum. Examples of museums and their activities.